**GRAPHIC DESIGN**

**Description**
The graphic design major prepares students to integrate creativity with visual communication to create a wide variety of print and digital products. The School of Art, Art History and Design offers two undergraduate degrees for this major. Both include a solid base of knowledge in the principles and history of art and design. The bachelor of arts (BA) degree, with nearly fifty percent of its courses in the major, requires students to complement this foundation with another area of study. The bachelor of fine arts (BFA) degree expands on the basic coursework by providing additional experience in graphic design and related studio art areas. This intensive degree holds seventy percent of its courses in the major and is intended for those who want to work in a design career or pursue graduate study in graphic design.

**Bachelor of Arts Degree at a Glance**

<table>
<thead>
<tr>
<th>ACE Requirements</th>
<th>30</th>
</tr>
</thead>
<tbody>
<tr>
<td>Languages-Classical/Modern</td>
<td>0-6</td>
</tr>
<tr>
<td>All courses must be selected from the list of Approved Courses found under College Degree Requirements</td>
<td></td>
</tr>
</tbody>
</table>

**Graphic Design Major Requirements**

<table>
<thead>
<tr>
<th></th>
<th>57</th>
</tr>
</thead>
<tbody>
<tr>
<td>Minors</td>
<td>18-24</td>
</tr>
<tr>
<td>Electives</td>
<td>3-15</td>
</tr>
<tr>
<td>Total Credit Hours</td>
<td>120</td>
</tr>
</tbody>
</table>

**Bachelor of Fine Arts Degree at a Glance**

<table>
<thead>
<tr>
<th>ACE Requirements</th>
<th>30</th>
</tr>
</thead>
<tbody>
<tr>
<td>Graphic Design Major Requirements</td>
<td>84</td>
</tr>
<tr>
<td>Electives</td>
<td>6</td>
</tr>
<tr>
<td>Total Credit Hours</td>
<td>120</td>
</tr>
</tbody>
</table>

**Admission**

Any student who meets college admission requirements may declare a major in graphic design.

**College Requirements**

**College Admission**

Requirements for admission to the Hixson-Lied College of Fine and Performing Arts are consistent with general University admission requirements. These include:

- English (4 units)
- Mathematics (4 units)
- Social studies (3 units)
- Natural sciences (3 units)
- Foreign language (2 units)

**NOTE:** One unit equals one year of high school credit.

**One of the following performance standards must also be met:**

**New Freshmen:** Minimum ACT 20 (composite), minimum SAT 950 (combined), or rank in top half of high school graduating class.

**Transfer and Readmit Students:** Completed 12 or more semester credits from a post-secondary institution with a minimum cumulative GPA 2.0 and GPA 2.0 during the last semester of record at the time of application.

**International Students:** Minimum TOEFL 70 (Internet) or 523 (paper).

Individual departments may have higher standards for acceptance into the different degrees and options. Please check with the individual departments for these standards.

**Auditions**

Auditions are required for admission to the Glenn Korff School of Music for music and dance majors and minors. Auditions are also required for admission to the Johnny Carson School of Theatre and Film for the BA Performance option. A separate application and portfolio review are required for acceptance into all other programs in the Johnny Carson School of Theatre and Film.

**Admission Deficiencies/Removal of Deficiencies**

Students who are admitted through the Admission by Review process with core course deficiencies will have certain conditions attached to their enrollment at Nebraska. These conditions are in this catalog under “Removal of Deficiencies.”

Students with one deficiency, two deficiencies but not in the same category, or two deficiencies in foreign language who receive a Deferred Admission or Admission by Review, may be considered for admission to the college. Students who are admitted through the Admission by Review process with core course deficiencies will have certain conditions attached to their enrollment at Nebraska. These conditions are explained under Admission to the University, Removal of Deficiencies in this catalog.

**College Degree Requirements**

**College General Education Requirements**

**Foreign Languages/Language Requirement**

The languages requirement serves to help students gain a working familiarity with a language and a culture other than their own.

All students pursuing bachelor of arts or bachelor of music degrees are required to complete the intermediate level in one foreign language. Some or all of these courses may be completed while in high school. Courses approved to satisfy the languages requirement are offered by the Department of Classics and Religious Studies and the Department of Modern Languages and Literatures in the College of Arts and Sciences, and the Department of Speech-Language Pathology and Audiology in the College of Education and Human Sciences. A student is required to successfully complete 202 to fulfill the languages requirement. (Exceptions: In Japanese, a student must complete JAPN 201 Second-Year Japanese I and one additional course from JAPN 202 Intermediate Grammar and Reading I, JAPN 203 Second-Year Japanese II, and JAPN 204 Intermediate Grammar and Reading II; in Greek, the student must complete two 300-level courses; in Latin, a student must take LATN 301 Latin Prose I and LATN 302 Latin Poetry I.)

Instruction is currently available in Arabic, Chinese, Czech, French, German, Greek, Hebrew, Japanese, Latin, Russian, Spanish, and American Sign Language. View the College page for a full listing of approved courses.

**NOTE:**

- A student who has completed three years of one foreign language study in high school may fulfill the languages requirement by taking a fourth-semester-level course.

- A student who has completed three years of one foreign language study in high school may fulfill the languages requirement by taking a fourth-semester-level course.
Minimum Hours Required for Graduation
A minimum of 120 semester hours of credit is required for graduation from the Hixson-Lied College of Fine and Performing Arts. Students in the College are required to maintain a current and cumulative GPA of 2.0. Individual departments may require a higher current and cumulative GPA.

Grade Rules
C- and D Grades
The College will accept no more than 15 semester hours of D grades from schools outside of the University of Nebraska system.

Grades lower than C earned at Nebraska or transferred from other schools cannot be applied toward requirements in a major, but may be applied toward total hours.

Pass/No Pass
University regulations for the Pass/No Pass privilege state: The Pass/No Pass option is designed to be used by a student seeking to expand his/her intellectual horizons by taking courses in areas where he/she would not normally earn a grade of A. American students who present acceptable evidence that their second language is English are exempted from the languages requirement without credit toward the degree. American students who present acceptable evidence that their second language is English are exempted from the languages requirement without credit toward the degree. All such students should see the Dean's Office, 102 Woods Art Building, for this exemption.

1. Neither the P nor the N grade contribute to a student's GPA.
2. P is interpreted to mean C or above. Some professional education courses require a C+ or above.
3. A change to or from Pass/No Pass may be made until mid-term (1/2 of the course). This date coincides with the final date to drop a course without the instructor's approval.
4. The Pass/No Pass or grade registration cannot conflict with the professor's, department's, college, or University policy governing grading option.
5. Prior to the mid-term deadline, changing to or from the Pass/No Pass requires using the MyRED system to change the grading option or filing a Drop/Add form with Husker Hub, first floor Canfield Administration Building. After the mid-term deadline, a student registered for Pass/No Pass cannot change to a grade registration unless the Pass/No Pass registration is in conflict with a professor's, department's, college, or University policy governing Pass/No Pass.
6. The Pass/No Pass grading option cannot be used for the removal of C- or D or F grades.

Pass/No Pass privileges in the Hixson-Lied College of Fine and Performing Arts are extended to students according to the following additional regulations:

1. Pass/No Pass hours can count toward fulfillment of ACE requirements up to the 24-hour maximum.
2. Freshmen and sophomores may enroll for no more than 6 hours of Pass/No Pass work per semester.
3. Students may not elect to take courses on a Pass/No Pass basis to fulfill degree requirements in the major. Departments may allow up to 6 hours of Pass/No Pass to be taken in the minor offered by the Hixson-Lied College of Fine and Performing Arts.
4. Departments may specify that certain courses can be taken only on a Pass/No Pass basis.
5. The College will permit no more than a total of 24 semester hours of Pass/No Pass grades to be applied toward degree requirements. This total includes all “pass” grades earned at Nebraska and other schools.

Transfer Credit from Foreign Institutions
Credit for courses taken at foreign universities and colleges will be transferred only after validation by the appropriate department. This evaluation may include examination of the student over subject matter studied at the foreign institution.
**Learning Outcomes**

Graduates of graphic design (BA) will be able to:

1. Explore the depth and breadth of graphic design and the roles of designers.
2. Develop a graphic design vocabulary.
3. Demonstrate a contextualized understanding of design history.
4. Explore technological innovation and problem solving strategies through rigorous study and an engagement with a wide variety of tools and media.
5. Discover and apply user-centered design methods and practices in order to solve complex design problems.
6. Examine the concepts and ethical responsibilities inherent to design authorship.
7. Build strong verbal, visual, and written communication skills.
8. Engage in collaboration with others, both inside and outside the design discipline, to understand the ways in which visual communication design has the ability to contribute knowledge and social capital.
9. Study the complexities of visual information as it relates to form, structure, and context in order to gain a better understanding of how meanings are constructed.
10. Learn how to visualize complexity in ways that are interesting, appropriate, ethical, beautiful, and functional.
11. Acquire meaningful knowledge in an academic area outside of art.
12. Develop a practical grasp of a foreign language.

Graduates of graphic design (BFA) will be able to:

1. Explore the depth and breadth of graphic design and the roles of designers.
2. Develop a graphic design vocabulary.
3. Demonstrate a contextualized understanding of design history.
4. Explore technological innovation and problem solving strategies through rigorous study and an engagement with a wide variety of tools and media.
5. Discover and apply user-centered design methods and practices in order to solve complex design problems.
6. Examine the concepts and ethical responsibilities inherent to design authorship.
7. Build strong verbal, visual, and written communication skills.
8. Engage in collaboration with others, both inside and outside the design discipline, to understand the ways in which visual communication design has the ability to contribute knowledge and social capital.
9. Study the complexities of visual information as it relates to form, structure, and context in order to gain a better understanding of how meanings are constructed.
10. Learn how to visualize complexity in ways that are interesting, appropriate, ethical, beautiful, and functional.
11. Acquire meaningful knowledge in an academic area outside of art.
12. Develop a practical grasp of a foreign language.

**ACE Requirements**

All students must fulfill the Achievement Centered Education (ACE) requirements. Information about the ACE program may be viewed at ace.unl.edu (https://ace.unl.edu).

**Catalog Rule**

Students who first enroll at Nebraska under the 2020-2021 Undergraduate Catalog must fulfill the requirements stated in this catalog or in any other catalog which is published while they are enrolled in the College, provided the catalog they follow is no more than ten years old at the time of graduation. A student must, however, meet the requirements from one catalog only rather than choosing a portion from one catalog and the remainder from another.

**Residency**

Students must meet either of the following residency qualifications:

- At least 30 of the last 36 hours of credit must be registered for and completed while enrolled at the University of Nebraska–Lincoln.
- A total of 90 credits must be registered for and completed while enrolled at the University of Nebraska–Lincoln.

Credit earned during education abroad may be used toward degree requirements if students participate in prior approved programs and register through the University of Nebraska–Lincoln. Credit awarded from an institution other than Nebraska will be subject to transfer credit and residency rules.

**International Baccalaureate Credit**

Students who have studied art, music, or theatre within the International Baccalaureate Program will be given credit for courses at the University of Nebraska–Lincoln according to the guidelines established by each academic unit. Contact the department office for specific course information.

**Course Level Requirements**

**Upper-Level Requirement:** Thirty of the 120 semester hours of credit must be in courses numbered above 299.

**Graduate Program**

Students pursuing any degree in the Glenn Korff School of Music who fail to take at least one course that will fulfill their major requirements during a 12-month period must re-audition. They will then move to the catalog in effect at that time.

**Graphic Design Courses**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credit</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRPH 121</td>
<td>Graphic Design I</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 222</td>
<td>Critical and Creative Thinking</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 223</td>
<td>Typography I</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 224</td>
<td>Graphic Design History and Visual Culture</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 321</td>
<td>Graphic Design II</td>
<td>3</td>
</tr>
</tbody>
</table>

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**Bachelor of Arts Requirements**

**Required Foundation**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credit</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTP 151</td>
<td>Color and Composition</td>
<td>3</td>
</tr>
<tr>
<td>ARTP 152</td>
<td>Three Dimensional Design</td>
<td>3</td>
</tr>
<tr>
<td>DRAW 201</td>
<td>Drawing</td>
<td>3</td>
</tr>
<tr>
<td>DRAW 202</td>
<td>Life Drawing</td>
<td>3</td>
</tr>
</tbody>
</table>

Credit Hours Subtotal: 12

**Capstone Experience**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credit</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRPH 428</td>
<td>Design Studio II: Design Capstone</td>
<td>3</td>
</tr>
</tbody>
</table>

Credit Hours Subtotal: 3

**Graphic Design Courses**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credit</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRPH 221</td>
<td>Graphic Design I</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 222</td>
<td>Critical and Creative Thinking</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 223</td>
<td>Typography I</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 224</td>
<td>Graphic Design History and Visual Culture</td>
<td>3</td>
</tr>
<tr>
<td>GRPH 321</td>
<td>Graphic Design II</td>
<td>3</td>
</tr>
</tbody>
</table>
Select two courses from the following graphic design electives:

Any GRPH courses

ARTS 291Q Special Topics in Digital Arts
PHOT 365 Time-Based Media
MUSC 291Q Special Topics in Digital Arts
THEA 282 Digital Video Production
THEA 291Q Special Topics in Digital Arts
THEA 368 Digital Media Production
THEA 387 Digital Animation Basics
ADPR 329 Jacht Ad Lab
ADPR 339 Student Ad Competitions
ADPR 458 Interactive Media Design

Credit Hours Subtotal: 30

Art History

AHIS 101 Cave Paintings to Cathedrals 3
AHIS 102 Renaissance to Modern Art 3

Art History electives (including a minimum of 3 credits in courses numbered above 299) 6

Credit Hours Subtotal: 12

Total Credit Hours 57

Minor Requirements

BA students are required to complete a minimum of one minor. A second major can be used to satisfy the minor requirement.

Bachelor of Fine Arts Requirements

Required Foundation

ARTP 151 Color and Composition 3
ARTP 152 Three Dimensional Design 3
DRAW 201 Drawing 3
DRAW 202 Life Drawing 3

Credit Hours Subtotal: 12

Capstone Experience

GRPH 428 Design Studio II: Design Capstone 3

Credit Hours Subtotal: 3

Graphic Design Courses

GRPH 221 Graphic Design I 3
GRPH 222 Critical and Creative Thinking 3
GRPH 223 Typography I 3
GRPH 224 Graphic Design History and Visual Culture 3
GRPH 321 Graphic Design II 3
GRPH 323 Typography II 3
GRPH 325 Interaction Design I 3
GRPH 421 Graphic Design III 3
GRPH 425 Interaction Design II: Interactive Storytelling 3
GRPH 426 Design Studio I 3

Select five courses from the following graphic design electives:

Any GRPH course

ARTS 291Q Special Topics in Digital Arts
PHOT 365 Time-Based Media
MUSC 291Q Special Topics in Digital Arts
THEA 282 Digital Video Production
THEA 291Q Special Topics in Digital Arts
THEA 368 Digital Media Production
THEA 387 Digital Animation Basics
ADPR 329 Jacht Ad Lab
ADPR 339 Student Ad Competitions
ADPR 458 Interactive Media Design

Credit Hours Subtotal: 45

Studio Art Electives

Select 12 hours of Studio Art Electives from the following areas: ceramics, drawing, painting, photography, printmaking, sculpture, special topics, digital arts, Gallery Management, Art at Cedar Point (excludes foundation courses)

Credit Hours Subtotal: 12

Art History

AHIS 101 Cave Paintings to Cathedrals 3
AHIS 102 Renaissance to Modern Art 3

Art History electives (including a minimum of 3 credits in courses numbered above 299) 6

Credit Hours Subtotal: 12

Total Credit Hours 84

Additional Major Requirements

BA Degree

Grade Rules

C- and D Grades
Minimum grade for all major requirements is C.

Pass/No Pass
All courses taken for major requirements must be for letter grade, unless the course is only offered Pass/No Pass.

Course Level Requirement
A minimum of 3 credits of studio art and 3 credits of art history must be taken in courses numbered above 299.

Extended Education, Independent Study Rules, Internship Credit Rules, Transfer Credit Rules
No more than 6 hours of independent study courses may count toward the major in the BA degree. This includes all courses numbered 390, 392, 395, 396, 490, 492, 495, 496, and 499H offered by the School of Art, Art History and Design.

At least 15 credit hours in graphic design and 6 credit hours in art history of the required BA courses must be taken at the University of Nebraska–Lincoln. Courses taken at other academic institutions may be substituted for the remaining required courses subject to evaluation by the department.

Time and Credit Guidelines
The School of Art, Art History and Design adheres to the following time and credit guidelines established by the National Association of Schools of Art and Design (NASAD):

- In studio courses, 1 hour of credit represents three hours of work each week of the 16-week semester. Two of the hours are
spent in class with the instructor, and one hour of additional work is expected outside of regularly scheduled class time.

- In lecture/discussion courses, 1 hour of credit represents one hour each week in class, and two hours each week of work outside of class for the duration of the 16-week semester.

### BFA Degree

#### Grade Rules

**C- and D Grades**
Minimum grade for all major requirements is C.

#### Pass/No Pass

All courses taken for major requirements must be for letter grade, unless the course is only offered Pass/No Pass.

#### Course Level Requirement

A minimum of 3 credits of art history must be taken in courses numbered above 299.

#### Extended Education, Independent Study Rules, Internship Credit Rules, Transfer Credit Rules

No more than 9 hours of independent study courses may count toward the major in the BFA degree. This includes all courses numbered 390, 392, 395, 396, 490, 492, 495, 496, and 499H offered by the School of Art, Art History and Design.

At least 36 credit hours in graphic design and 6 credit hours in art history of the required BFA courses must be taken at the University of Nebraska–Lincoln. Courses taken at other academic institutions may be substituted for the remaining required courses subject to evaluation by the department.

### Time and Credit Guidelines

The School of Art, Art History and Design adheres to the following time and credit guidelines established by the National Association of Schools of Art and Design (NASAD):

- In studio courses, 1 hour of credit represents three hours of work each week of the 16-week semester. Two of the hours are spent in class with the instructor, and one hour of additional work is expected outside of regularly scheduled class time.
- In lecture/discussion courses, 1 hour of credit represents one hour each week in class, and two hours each week of work outside of class for the duration of the 16-week semester.

**GRPH 121** Digital Literacy

**Description:** Instruction in design principles and tools of industry standard digital media production.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**GRPH 221** Graphic Design I

**Prerequisites:** ARTP 151, ARTP 152

**Description:** Introduction to the field of visual communications, the use of the tools, materials and methods of the graphic designer.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**Prerequisite for:** GRPH 321; GRPH 323; GRPH 324; GRPH 325

**GRPH 222** Critical and Creative Thinking

**Prerequisites:** Graphic Design Major

**Description:** Study of methodologies used for creative problem solving.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**GRPH 223** Typography I

**Prerequisites:** ARTP 151, ARTP 152

**Description:** Introduction to the practice, history, and theory of typography.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**Prerequisite for:** GRPH 323; GRPH 325; GRPH 421

**GRPH 224** Graphic Design History and Visual Culture

**Description:** Investigation of the history and principles of Graphic Design and the connections to the social context that impacted the evolution of visual culture.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**Offered:** FALL/SPR

**GRPH 321** Graphic Design II

**Prerequisites:** GRPH 221 with grade of C or better and Graphic Design Major

**Description:** Emphasis on the creation of meaning through visual form and the responsibility of visual communicators as authors of the creative process.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**Prerequisite for:** GRPH 327; GRPH 328; GRPH 421

**GRPH 323** Typography II

**Prerequisites:** GRPH 221 and GRPH 223 with grades of C or better and Graphic Design Major

**Description:** Emphasis on relationships between typographic systems and the connective language to society and culture.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**GRPH 324** Publication Design

**Prerequisites:** GRPH 221

**Description:** Instruction in publication models such as digital editorial design, the modern book, magazine design, book cover design and the history of bookmaking.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded

**GRPH 324** Publishing Design

**Prerequisites:** GRPH 221

**Description:** Instruction in publication models such as digital editorial design, the modern book, magazine design, book cover design and the history of bookmaking.

**Credit Hours:** 3

**Max credits per semester:** 3

**Max credits per degree:** 3

**Grading Option:** Graded
GRPH 325 Interaction Design I
Prerequisites: GRPH 221 and GRPH 223 with grades of C or better and Graphic Design Major
Description: Introduction to the fundamental concepts of user-centered design for web, tablet, mobile devices and screen-based media.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded
Prerequisite for: GRPH 326

GRPH 326 Interaction Design II
Prerequisites: GRPH 325
Description: Critical engagement with the process of designing responsive, reactive and interactive experiences.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded

GRPH 327 Digital Book Design
Prerequisites: GRPH 321
Description: Book forms from traditional multipage formats to present-day on-demand digital publications.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded

GRPH 328 Design & Integrated Brand Promotion
Prerequisites: GRPH 321 with grade of C or better
Description: Instruction in design and integrated brand promotion such as social media, point of purchase, product launch, in-game advertising, television, radio, and print.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded

GRPH 391 Special Topics in Graphic Design
Prerequisites: Graphic Design Major and permission
Description: Studio-based course exploring subject matter in emerging areas of graphic design.
Credit Hours: 1-6
Min credits per semester: 1
Max credits per semester: 6
Max credits per degree: 24
Grading Option: Graded

GRPH 395 Internship in Graphic Design
Prerequisites: Junior standing and permission
Description: Internship in the field of graphic design exploring areas of study relating to professional development.
Credit Hours: 1-6
Min credits per semester: 1
Max credits per semester: 6
Max credits per degree: 6
Grading Option: Pass No Pass

GRPH 396 Problems in Graphic Design
Prerequisites: Graphic Design Major and permission
Notes: Topics, activities, and delivery methods vary depending on individual course expectations.
Description: Independent study course exploring subject matter in specialized areas of graphic design.
Credit Hours: 1-6
Min credits per semester: 1
Max credits per semester: 6
Max credits per degree: 6
Grading Option: Graded

GRPH 421 Graphic Design III
Prerequisites: GRPH 321 and GRPH 223
Description: Visual form and content are studied in the context of aesthetic, cultural, historical and critical issues.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded
Prerequisite for: GRPH 426

GRPH 425 Interaction Design II: Interactive Storytelling
Crosslisted with: GRPH 825
Prerequisites: GRPH 325
Description: Exploration of interactive, multi-dimensional storytelling on the web, mobile devices, gaming systems and tablets.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded
Prerequisite for: GRPH 925

GRPH 426 Design Studio I
Prerequisites: GRPH 421
Description: Focus on the application of advanced graphic design principles and systems in the generation of a self-authored body of written and visual work.
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded
Prerequisite for: GRPH 428

GRPH 428 Design Studio II: Design Capstone
Prerequisites: GRPH 426
Description: Emphasis in advanced design research development, peer and professional collaboration, and critical thinking
Credit Hours: 3
Max credits per semester: 3
Max credits per degree: 3
Grading Option: Graded

ACE: ACE 10 Integrated Product

GRPH 491 Special Topics in Design
Prerequisites: Graphic Design Major
Description: Studio-based course exploring subject matter in emerging areas of graphic design.
Credit Hours: 1-6
Min credits per semester: 1
Max credits per semester: 6
Max credits per degree: 18
Grading Option: Graded
GRPH 491A Special Topics in Design  
**Prerequisites:** Graphic Design Major  
**Description:** Lecture-based course exploring subject matter in emerging areas of graphic design.  
**Credit Hours:** 1-6  
**Min credits per semester:** 1  
**Max credits per semester:** 6  
**Max credits per degree:** 18  
**Grading Option:** Graded

GRPH 495 Internship in Graphic Design  
**Prerequisites:** Senior standing and permission  
**Description:** Advanced level Internship in the field of graphic design exploring areas of study relating to professional development.  
**Credit Hours:** 1-6  
**Min credits per semester:** 1  
**Max credits per semester:** 6  
**Max credits per degree:** 6  
**Grading Option:** Pass No Pass

GRPH 496 Problems in Graphic Design  
**Crosslisted with:** GRPH 896  
**Prerequisites:** Graphic Design major and permission.  
**Notes:** Topics, activities, and delivery methods vary depending on individual course expectations.  
**Description:** Independent study course exploring subject matter in specialized areas of graphic design.  
**Credit Hours:** 1-6  
**Min credits per semester:** 1  
**Max credits per semester:** 6  
**Max credits per degree:** 6  
**Grading Option:** Graded

PLEASE NOTE  
This document represents a sample 4-year plan for degree completion with this major. Actual course selection and sequence may vary and should be discussed individually with your college or department academic advisor. Advisors also can help you plan other experiences to enrich your undergraduate education such as internships, education abroad, undergraduate research, learning communities, and service learning and community-based learning.

**Graphic Design (B.A.)**  
**Graphic Design (B.F.A.)**